

Molecular Dynamics Simulations Demystified: (Part I) Principles and Algorithms

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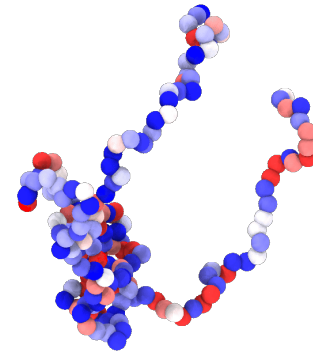
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- Structure an MD simulation
- Representation of molecular systems
 - Potential energy functions and force fields
- Newtonian equations of motion
- MD integrators
 - Velocity Verlet algorithm

Overview of molecular dynamics

- **Microscopic description** of our system (e.g., atomistic model of a protein)
- Specify the **conditions** under which we want to study such system (i.e., statistical mechanical ensemble, T, p)
- **Sample** the system in the specified ensemble
 - Propagate using equations of motion
 - i.e., Generate configurations
- **Compute properties** of interest
 - Thermodynamic average from stat. mech.: $\langle \mathcal{X} \rangle = \int \mathcal{X}(\mathbf{r}^N) \mathcal{P}(\mathbf{r}^N) d\mathbf{r}^N$
 - Molecular dynamics estimation: $\langle \mathcal{X} \rangle = \lim_{t \rightarrow \infty} \frac{1}{t} \int_0^t \mathcal{X}(\mathbf{r}^N(\tau)) d\tau$



Basic structure of an MD simulation program

Overall, molecular dynamics programs are quite simple:

```
Initialize system (positions, velocities)
```

```
Perform energy minimization/massaging
```

```
for each time increment:
```

```
    compute forces acting on particles
```

```
    compute new positions and velocities
```

```
    (apply any extra algorithms)
```

```
    (compute properties, write data)
```

```
compute properties, write data
```

Describing molecular systems:

Potential energy functions

- Let $\mathbf{r}^N$ represent the set of atomic coordinates of a system
- $U(\mathbf{r}^N)$ = “potential energy function”
- $U(\mathbf{r}^N)$ describes how the potential energy of a system changes as a function of atomic coordinates
- $U(\mathbf{r}^N)$ is often factorized into contributions from bonded interactions (intramolecular) and non-bonded interactions (intermolecular)

Potential energy functions and force fields

$$U(\mathbf{r}^N) = U_{\text{bonded}}(\mathbf{r}^N) + U_{\text{non-bonded}}(\mathbf{r}^N)$$

$$U_{\text{bonded}}(\mathbf{r}^N) = \sum_{ij, \text{bonds}} U_{\text{stretch}}(r_{ij}) + \sum_{ijk, \text{angles}} U_{\text{bend}}(\theta_{ijk}) + \sum_{ijkl, \text{dihedrals}} U_{\text{torsion}}(\phi_{ijkl})$$

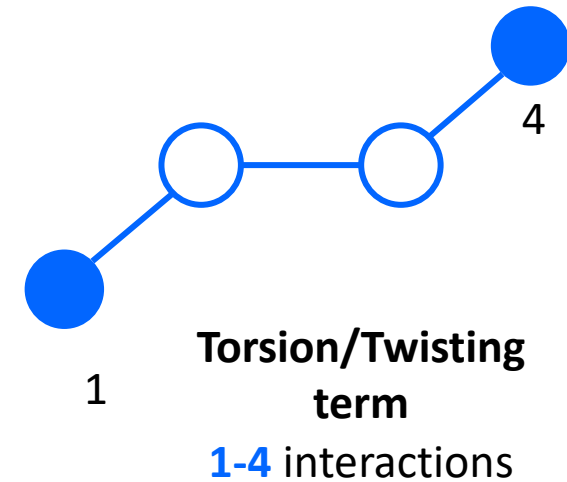
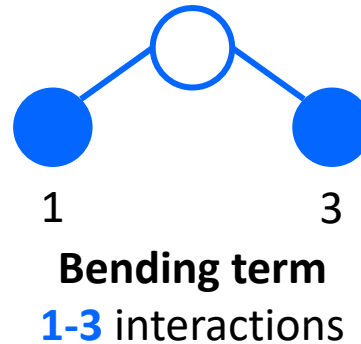
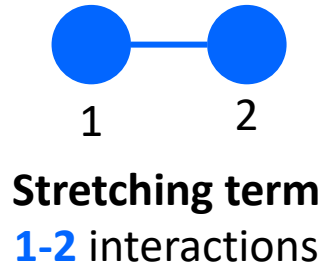
$$U_{\text{non-bonded}}(\mathbf{r}^N) = \sum_{ij, \text{van der Waals}} U_{\text{vdw}}(r_{ij}) + \sum_{ij, \text{electrostatics}} U_{\text{el}}(r_{ij})$$

Force field = functional forms of potential energy functions + the parameters (equilibrium bond lengths, angles, partial charges, bond force constants)

Bonded potentials

Bonded potentials capture covalent intramolecular interactions. They are usually (at least in molecules) partitioned onto n -body terms up to $n = 4$:

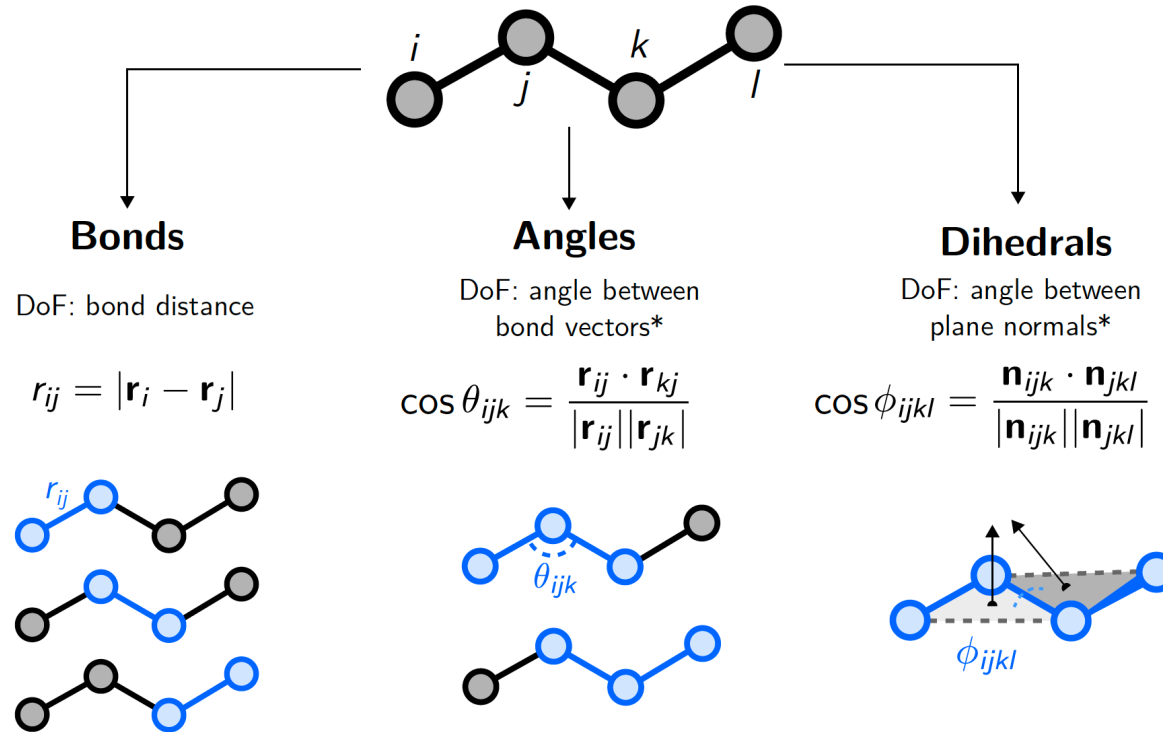
$$U_{\text{bonded}}(\mathbf{r}^N) = \sum_{ij, \text{bonds}} U_{\text{stretch}}(r_{ij}) + \sum_{ijk, \text{angles}} U_{\text{bend}}(\theta_{ijk}) + \sum_{ijkl, \text{dihedrals}} U_{\text{torsion}}(\phi_{ijkl})$$



Bonded potentials (Degrees of freedom)

Bonded potentials capture covalent intramolecular interactions. They are usually (at least in molecules) partitioned onto n -body terms up to $n = 4$:

$$U_{\text{bonded}}(\mathbf{r}^N) = \sum_{ij, \text{bonds}} U_{\text{stretch}}(r_{ij}) + \sum_{ijk, \text{angles}} U_{\text{bend}}(\theta_{ijk}) + \sum_{ijkl, \text{dihedrals}} U_{\text{torsion}}(\phi_{ijkl})$$



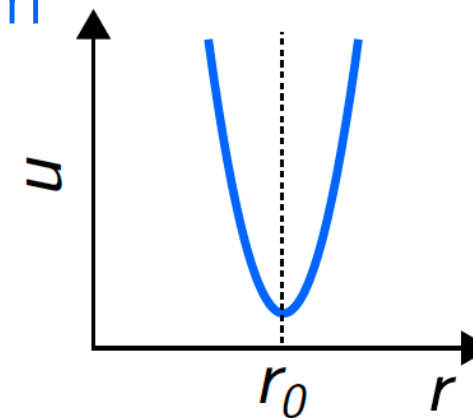
* Conventions may differ ($\mathbf{r}_{ij} \cdot \mathbf{r}_{kj} \neq \mathbf{r}_{ij} \cdot \mathbf{r}_{jk}$ etc.)

Example functional form for stretch term

Harmonic bond



$$U_{\text{stretch}}(r_{ij}) = \frac{1}{2}k_r (r_{ij} - r_0)^2$$



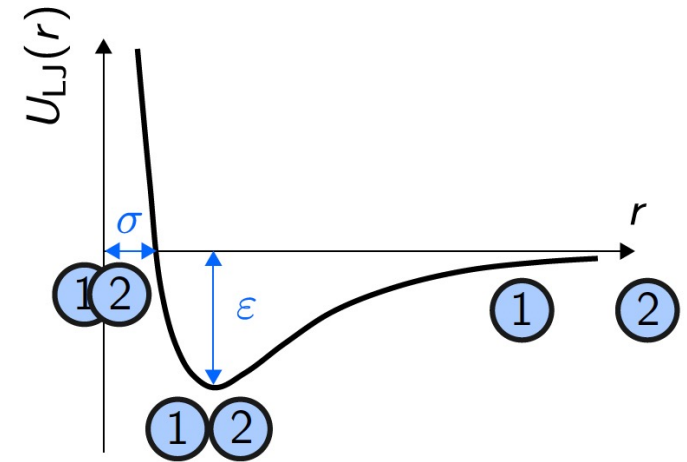
- Bond stretching represents a ‘stiff degree of freedom’, responsible for fastest vibrations at a femtosecond scale
- They are often modeled using Harmonic functions
- k_r (bond force constant) and r_0 (equilibrium bond length) are constants
- Many force fields use the similar potential energy functional forms, but differ in their constants

Example functional form for van der Waals interactions

$$U_{\text{non-bonded}}(\mathbf{r}^N) = \sum_{ij, \text{van der Waals}} U_{\text{vdw}}(r_{ij}) + \sum_{ij, \text{electrostatics}} U_{\text{el}}(r_{ij})$$

- The van der Waals term attempts to capture non-charged non-bonded interactions
- Lennard-Jones like potentials are often used for this purpose

$$U_{\text{vdw}}(r_{ij}) = U_{\text{LJ}}(r_{ij}) = 4\epsilon \left[\left(\frac{\sigma}{r_{ij}} \right)^{12} - \left(\frac{\sigma}{r_{ij}} \right)^6 \right]$$

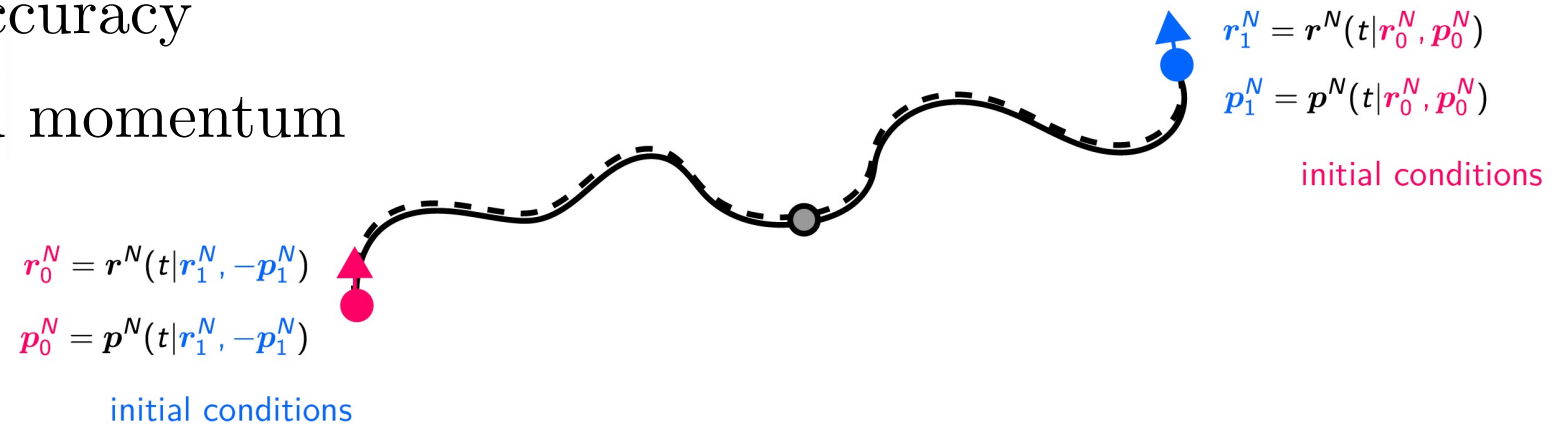


Equations of motion: updating positions and velocities

- At the start of the simulation, we need to assign the **initial positions** (e.g., from PDB structure) and **velocities** (e.g., from Maxwell–Boltzmann distribution of speeds at target temperature)
- Then, given the **current atomic positions, velocities and forces...**
- We need to integrate equations of motion to find the **next positions and velocities** over some finite time (δt aka **timestep**)
- Newtonian equations of motion are most commonly employed
- They are particularly convenient when working in Cartesian coordinates
- Newtonian: $\mathbf{F} = \frac{d\mathbf{p}}{dt} = m \frac{d^2\mathbf{r}}{dt^2} = m\mathbf{a}$
- The force is taken as the negative gradient of the potential energy
- Force: $\mathbf{F} = -\nabla U(\mathbf{r})$ (i.e., conservative force)

MD Integrators: integrating equations of motion

- In its simplest, common manifestation, MD corresponds to a numerical integration of Newton's equations of motion
- Absent of other treatments, the configurations belong to the NVE (microcanonical) ensemble
- MD integration schemes (aka integrators) should have certain desirable properties
 - minimal need to compute forces (a possibly expensive calculation)
 - good stability and accuracy
 - conserves energy and momentum
 - time-reversible



MD Integrators: integrating equations of motion

- Most integration schemes are built by considering a Taylor expansion in time from a given position
- For example, given the current position, the next atomic position can be found via a Taylor expansion

$$\begin{aligned}\mathbf{r}(t + \delta t) &= \mathbf{r}(t) + \frac{d\mathbf{r}}{dt}\delta t + \frac{d^2\mathbf{r}}{dt^2} \frac{\delta t^2}{2} + \mathcal{O}(\delta t^3) \\ &= \mathbf{r}(t) + \mathbf{v}(t)\delta t + \frac{\mathbf{f}(t)}{2m}\delta t^2 + \mathcal{O}(\delta t^3)\end{aligned}$$

- There are several reasonable schemes for integrating these equations of motion (**Verlet**, **Leapfrog**, **Velocity Verlet**)

The Integrator: Velocity Verlet algorithm

(1) Advance positions $\mathbf{r}_i(t)$ by Taylor expansion from t to $t + \delta t$:

$$\mathbf{r}_i(t + \delta t) = \mathbf{r}_i(t) + \delta t \mathbf{v}_i(t) + \frac{\delta t^2}{2m_i} \mathbf{f}_i(t) + O(\delta t^3)$$

(2) Derive the backward Taylor expansion from $t + \delta t$ to t :

$$\mathbf{r}_i(t) = \mathbf{r}_i(t + \delta t) - \delta t \mathbf{v}_i(t + \delta t) + \frac{\delta t^2}{2m_i} \mathbf{f}_i(t + \delta t) - O(\delta t^3)$$

(3) Add the backward expansion to the forward expansion:

$$\begin{aligned} \mathbf{r}_i(t + \delta t) + \mathbf{r}_i(t) &= \mathbf{r}_i(t) + \mathbf{r}_i(t + \delta t) + \\ &+ \delta t [\mathbf{v}_i(t) - \mathbf{v}_i(t + \delta t)] + \frac{\delta t^2}{2m_i} [\mathbf{f}_i(t) + \mathbf{f}_i(t + \delta t)] \end{aligned}$$

Simplify & rearrange to obtain expression for advancing velocities:

$$\mathbf{v}_i(t + \delta t) = \mathbf{v}_i(t) + \frac{\delta t}{2m_i} [\mathbf{f}_i(t) + \mathbf{f}_i(t + \delta t)] \quad \textbf{Velocity Verlet algorithm}$$

The Integrator: Velocity Verlet algorithm

Consider expansions in position and velocity:

$$\mathbf{r}(t + \delta t) = \mathbf{r}(t) + \frac{d\mathbf{r}}{dt}\delta t + \frac{d^2\mathbf{r}}{dt^2} \frac{\delta t^2}{2} + \mathcal{O}(\delta t^3)$$

$$= \mathbf{r}(t) + \mathbf{v}(t)\delta t + \frac{\mathbf{f}(t)}{2m}\delta t^2 + \mathcal{O}(\delta t^3)$$

$$\mathbf{v}(t + \delta t) = \mathbf{v}(t) + \frac{\mathbf{f}(t + \delta t) + \mathbf{f}(t)}{2m}\delta t$$

	$t - 2\delta t$	$t - \delta t$	t	$t + \delta t$
r				
v				
f				

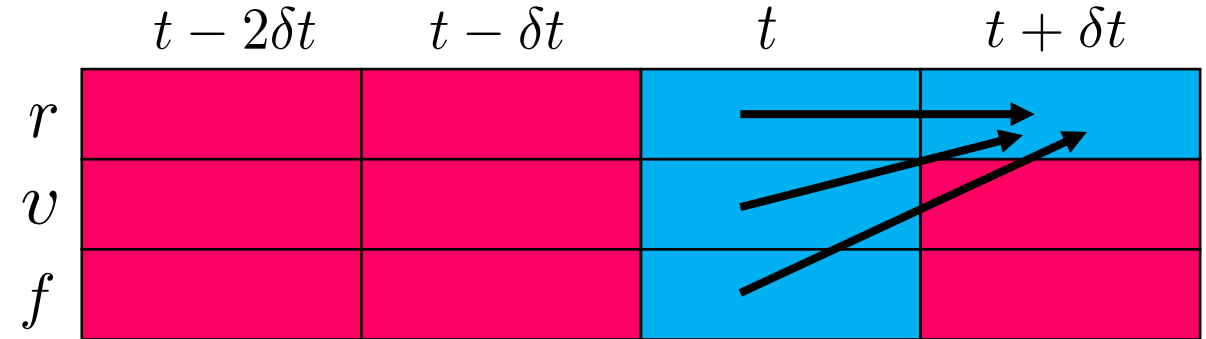
The Integrator: Velocity Verlet algorithm

Consider expansions in position and velocity:

$$\mathbf{r}(t + \delta t) = \mathbf{r}(t) + \frac{d\mathbf{r}}{dt}\delta t + \frac{d^2\mathbf{r}}{dt^2}\frac{\delta t^2}{2} + \mathcal{O}(\delta t^3)$$

$$= \mathbf{r}(t) + \mathbf{v}(t)\delta t + \frac{\mathbf{f}(t)}{2m}\delta t^2 + \mathcal{O}(\delta t^3)$$

$$\mathbf{v}(t + \delta t) = \mathbf{v}(t) + \frac{\mathbf{f}(t + \delta t) + \mathbf{f}(t)}{2m}\delta t$$



At time t : $\mathbf{r}(t)$, $\mathbf{v}(t)$, $\mathbf{f}(t)$

1. Update pos. to $t + \delta t$ with current pos., vels., & frcs.

$$\mathbf{r}(t + \delta t) = \mathbf{r}(t) + \mathbf{v}(t)\delta t + \frac{\mathbf{f}(t)}{2m}\delta t^2$$

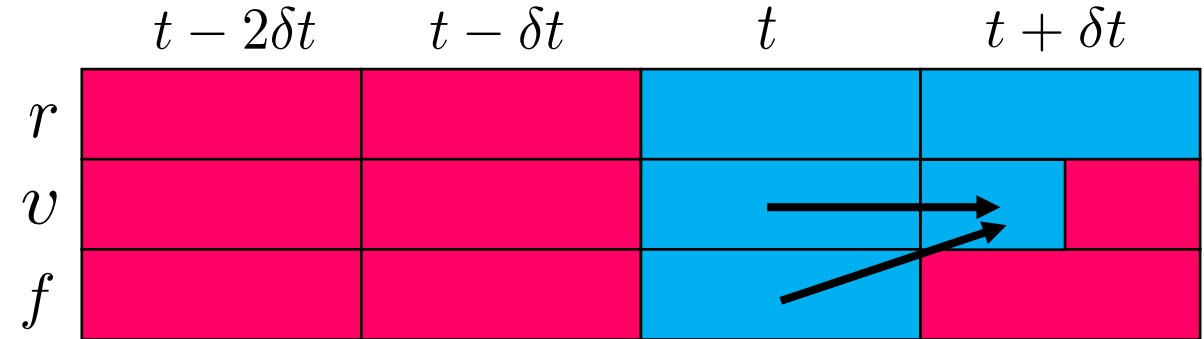
The Integrator: Velocity Verlet algorithm

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$$= \mathbf{r}(t) + \mathbf{v}(t)\delta t + \frac{\mathbf{f}(t)}{2m}\delta t^2 + \mathcal{O}(\delta t^3)$$

$$\mathbf{v}(t + \delta t) = \mathbf{v}(t) + \frac{\mathbf{f}(t + \delta t) + \mathbf{f}(t)}{2m}\delta t$$



At time t : $\mathbf{r}(t)$, $\mathbf{v}(t)$, $\mathbf{f}(t)$

1. Update pos. to $t + \delta t$ with current pos., vels., & frcs.

$$\mathbf{r}(t + \delta t) = \mathbf{r}(t) + \mathbf{v}(t)\delta t + \frac{\mathbf{f}(t)}{2m}\delta t^2$$

2. Perform partial update to vels. with current vels., frcs.

$$\mathbf{v}^*(t + \delta t) = \mathbf{v}(t) + \frac{\mathbf{f}(t)}{2m}\delta t$$

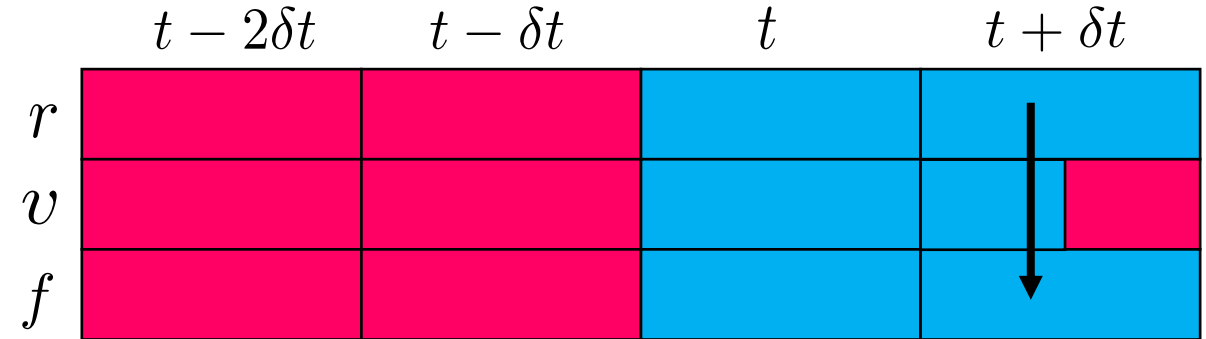
The Integrator: Velocity Verlet algorithm

Consider expansions in position and velocity:

$$\mathbf{r}(t + \delta t) = \mathbf{r}(t) + \frac{d\mathbf{r}}{dt}\delta t + \frac{d^2\mathbf{r}}{dt^2}\frac{\delta t^2}{2} + \mathcal{O}(\delta t^3)$$

$$= \mathbf{r}(t) + \mathbf{v}(t)\delta t + \frac{\mathbf{f}(t)}{2m}\delta t^2 + \mathcal{O}(\delta t^3)$$

$$\mathbf{v}(t + \delta t) = \mathbf{v}(t) + \frac{\mathbf{f}(t + \delta t) + \mathbf{f}(t)}{2m}\delta t$$



At time t : $\mathbf{r}(t)$, $\mathbf{v}(t)$, $\mathbf{f}(t)$

1. Update pos. to $t + \delta t$ with current pos., vels., & frcs.

$$\mathbf{r}(t + \delta t) = \mathbf{r}(t) + \mathbf{v}(t)\delta t + \frac{\mathbf{f}(t)}{2m}\delta t^2$$

2. Perform partial update to vels. with current vels., frcs.

$$\mathbf{v}^*(t + \delta t) = \mathbf{v}(t) + \frac{\mathbf{f}(t)}{2m}\delta t$$

3. Compute new frcs. with new pos.

$$\mathbf{f}(t + \delta t) = -\nabla U(\mathbf{r}^N(t + \delta t))$$

The Integrator: Velocity Verlet algorithm

Consider expansions in position and velocity:

$$\mathbf{r}(t + \delta t) = \mathbf{r}(t) + \frac{d\mathbf{r}}{dt}\delta t + \frac{d^2\mathbf{r}}{dt^2}\frac{\delta t^2}{2} + \mathcal{O}(\delta t^3)$$

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	$t - 2\delta t$	$t - \delta t$	t	$t + \delta t$
r				
v				→
f				

At time t : $\mathbf{r}(t)$, $\mathbf{v}(t)$, $\mathbf{f}(t)$

1. Update pos. to $t+\delta t$ with current pos., vels., & frcs.

$$\mathbf{r}(t + \delta t) = \mathbf{r}(t) + \mathbf{v}(t)\delta t + \frac{\mathbf{f}(t)}{2m}\delta t^2$$

2. Perform partial update to vels. with current vels., frcs.

$$\mathbf{v}^*(t + \delta t) = \mathbf{v}(t) + \frac{\mathbf{f}(t)}{2m}\delta t$$

3. Compute new frcs. with new pos.

$$\mathbf{f}(t + \delta t) = -\nabla U(\mathbf{r}^N(t + \delta t))$$

4. Complete velocity update

$$\mathbf{v}(t + \delta t) = \mathbf{v}^*(t + \delta t) + \frac{\mathbf{f}(t + \delta t)}{2m}\delta t$$